

Features and Changes

We have added more features, but our primary goal remains finding a way to make Deed Plotter even easier to use.

The most common request was that the Deed Call Editor behave even more like a word processor. Now our Deed Call Editor IS a word processor editor, of course, we don't offer certain word processor features that are not relevant to deed plotting software, but we do the things that matter to you.

For example: If you press the ENTER key, the caret will move down a line in the same manner as does any word processor, and cut, copy & paste commands work exactly as you expect when in a word processor. You can now cut, copy, and paste data from any file or at any time. Deed Plotter will consider the quality of the text you have modified when you attempt to draw a map or convert text to deed calls.

We had many requests for Icons so as to avoid having to look for common features and options in various menus. When the map is on your screen, icons to perform common tasks will be there for you.

The maps are now drawn on a screen (form) that looks like the paper. You will always know how a printout will look.

We have had requests to permit an image (topo map or arial photo) to appear in the background. We did this for you. We consider this an advanced feature that many customers will not need. If that is you, simply ignore the feature.

A List Deed Plotter Features:

The list below includes new and previous features. Numerous improvements to existing features are explained in the help topics. The features in **Red** are new, and the features in **Blue** have been improved.

Accepts directions, distances and curve data to obtain a scaled map that can include multiple tracts and structures .

Cardinal directions can be entered directly .

Complete, full featured help .

Editing of deed call data now includes Cut, Copy and Paste.

Many metes and bounds descriptions can be read directly if you read them from your word processor .

A powerful Analyze menu option helps solve tracts that have poor closure .

Permits user selected scale and "zooming".

Determines area, net area, closure and precision.

Directions can be bearings, azimuths, deflections, interior angles

Distances can be feet, meters, varas, chains, rods, poles, perches and links.

Special curve editor provides powerful curve handling capabilities.

Distances can be converted to new units in any order, at any time.

Text can be added to your map. This text can be sized and rotated .

The map is always drawn in a "paper page" view .

Can be put in "metric" mode for the inputting and printing of metric data.

Individual deed call can be omitted.

Accepts references to standard government sections and permits direct entry of rectangular surveys .

Uses a "?" feature to solve missing line, curve or radius.

Tracts can optionally be rotated by an editor command. Rotation by mouse also permitted.

Finds direction and distance from any point on a property line to any other visible point.

The mouse can drag tracts and text where you want them .

Menu items that makes your map fancy include: Broken lines, colored lines, deed call labeling, and circling corners.

Data, including date and title, can usually be included in a "data box" on same sheet as the map .

DXF files can be exported for use with CAD and GIS programs .

Bitmap (.bmp) files can be saved.

The mouse can be used to create a tract. The calls will be placed in the data editor.

Create an easement or right of way from baseline description.

Keeps and Exceptions can be indicated to calculate net area.

Optional entry of x,y coordinates .

The x, y "corner" coordinates can be saved as a text file.

A geo-referenced image (topo maps etc.) can be placed in background .